# Light

Tasc: To create a shadow puppet show

Pupils should be taught to:

- •recognise that they need light in order to see things and that dark is the absence of light
- notice that light is reflected from surfaces
- recognise that light from the sun can be dangerous and that there are ways to protect

their eyes

- recognise that shadows are formed when the light from a light source is blocked by a solid object
- •find patterns in the way that the size of shadows change.

# Music:

Follow Manchester Scheme:

Controlling voice/instruments- dynamics/ tempo

Reading / writing notation – crotchets, crochets breaks, quavers.

Phrasing – ostinato / drone

Explore Viking Music - which

instruments did they use. How did they make them?

# Computing E-Safety -

<u>Tasc:</u> To create a database, collating facts about Norse culture,

- •Create, search and manipulate a database.
  - •Order information
- •Discuss the benefits of storing information in an organised manner.

# RE:

Why do

people

pray?

# Art / DT

Tasc – To design and make a Viking Longboat

Pupils should be taught:

# <u>Design</u>

•use research and develop design criteria to inform the design of innovative, functional, appealing products that are fit for purpose, aimed at particular individuals or groups \*generate, develop, model and communicate their ideas through discussion, annotated sketches, cross-sectional and exploded diagrams, prototypes, pattern pieces and computer-aided design \*Make\*
\*select from and use a wider range of tools and equipment to perform practical tasks

for example, cutting, shaping, joining and finishing and scenarious including construct

select from and use a wider range of materials and components, including construction materials.

<u>Evaluate</u>

 evaluate their ideas and products against their own design criteria and consider the views of others to improve their work

 understand how key events and individuals in design and technology have helped shape the world

# THE VIKINGS SUMMER TERM

# YEAR 3

# **Mathematics**

-Fractions

-Shape

-Data Handling

# **History**

Tasc: To perform a play about the lives of Edward the Confessor and Ethelred the Unready.

Pupils should learn about the Viking and Anglo-Saxon struggle for the Kingdom of England to the time of Edward the Confessor

### Additional Information

•Lives of Edward/Godwine/Ethelred and Harold.

Norse Mythology

•Attack of Lindisfarne

•Everyday life as a Viking

•Viking Houses

Viking Longboats

•Trade routes

•Viking Women - Sigrid the Haughty - Valkyries

# English

Following Primary
Framework and linking
with the Vikings through:

- •Myths Writing stories based on Norse Mythology.
- •Instructions How to build
- a Viking Longboat.

# **Go-Givers**

- The Cloud of God

Schools Are For Learning

Foreign Language French

# **Outdoor Games:**

<u>Tasc:</u> To create an invasion game based on the Viking Invasion of Britain.

## Dance:

<u>Tasc:</u> To create a dance with a partner, considering meeting and parting, emphasising the use of space.

# Gym

<u>Tasc:</u> To develop jumps and balances by putting weight on the hands.